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| **Objective:**  To understand the different ways in which cyberbullying can occur.  To know to tell someone if anything or anyone upsets me online. |
| **Activity:**  **NOTE: It is recommended that you watch this film before showing it to pupils to ensure the themes displayed are suitable.**  Ask your pupils if they know what cyberbullying is and discuss if they know the different ways it can happen. If they describe something that happens offline, ask them if they think that could happen online as well.  Introduce the Let’s Fight It Together film. Explain that it is about a boy called Joe and he is cyberbullied in the film. Reassure them that although some bad things happen to Joe, he makes a positive choice near the end of the film, and the story does have a positive ending.    Let’s Fight It Together can be viewed for free online here:  [www.childnet.com/resources/lets-fight-it-together](http://www.childnet.com/resources/lets-fight-it-together)  Closed Captioning is available for the film and is switched on by default.  The film contains lots of examples of cyberbullying behaviour as well as actions that Joe takes when being cyberbullied. It may require repeated viewing or you may wish to show just part of the film to highlight a particular behaviour. It may help to watch the film in stages, pausing after each cyberbullying event to discuss it.  Depending on your pupils and the aim of the session you could focus on some of the following things:   * Who bullies Joe and what do they do that is mean? * Who helps Joe? How? * What actions did Joe take when something bad happened to him? Did these help? * What is the most important thing that Joe did to sort out his cyberbullying problems? (Told someone)   The key message underpinning the film is that young people should always tell a trusted adult if something upsets them or worries them online. In the film Joe also takes other steps such as not retaliating, saving the evidence and blocking users. More information on these strategies and how to advise young people can be found in the [‘ACTION’](http://www.childnet.com/resources/star-toolkit/action) section.  The film is also accompanied by additional character videos, highlighting each character’s views and opinions on the story and can be used to explore the events of the film further.    The Digizen game also follows the events of the story and can be played through as a class or individually to help young people make choices related to cyberbullying behaviour and see the consequences of the choices they make: [www.childnet.com/resources/digizen-game](http://www.childnet.com/resources/digizen-game) |
| **Key Vocabulary:** |