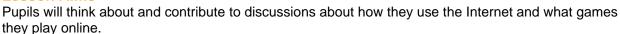
Lesson 1

What do we know?

Target Audience

Y3-6

Lesson Aims



Pupils will receive and introduction to the drama script for *Only a Game*.

Learning Objectives

- Pupils will describe the ways in which they currently use the Internet at home.
- Pupils will discuss what they know about online games.
- Pupils will listen and respond to a reading of the script for *Only a Game*.

National Curriculum Links

Curriculum Area	Strands: Pupils should be taught
Citizenship	1a: to talk and write about their opinions, and explain their views, on issues that affect themselves and society
English	2c: to listen, understand and respond appropriately to others, pupils should be taught to recall and re-present important features of an argument, talk, reading, radio or television programme, film.
ICT	5c: the Knowledge, skills and understanding through investigating and comparing the uses of ICT inside and outside school.

Timing One 40-minute session	Key Vocabulary online, Internet
Preparation duplicate script and comic strip template,	Organisation whole class discussion, partners, small
gather supplies	groups, independent work
Resources chart paper, marker pens, post-it notes, occupied for all pupils	copies of comic strip template, Copies of Only a Game

Lesson Outline 40 Minutes

Starter	Internet word basket	5 minutes
Activity 1	Games we play online	10 minutes
Activity 2	Read the script and discuss in groups	15 minutes
Plenary	Create a comic strip about the drama	10 minutes
Extension	Pupils act out their comic strips for the class	5-10 minutes

Lesson

Starter **Activity 1** Recall that almost all children like playing games Gather pupils together and ask them to talk with a partner about when and how they use the Internet. on the Internet and ask students to stand if they Ask pupils to feedback about their Internet use and like playing games online. record their thoughts on chart paper, separating Hand out 2-3 post-it notes to each pupil and ask school use from home use in two different 'baskets' them to write down their favourite online games (circles drawn on paper). and then stick them to a piece of chart paper labelled 'Online games we like to play'. **Activity 2 Plenary** Tell students that they are going to have the opportunity to design and put on their own play all

opportunity to design and put on their own play all about playing games and staying safe whilst using the Internet. Select strong readers or invite pupils from older year groups to come in and read the script through as students follow along in their own copy. Alternatively you could have pupils break into small groups to read through the script.

After reading the script have a discussion about the play and what the children can remember from it. Summarize students' comments on a sheet of chart paper. Ask pupils to create a 3-box comic strip about a part of the play. Their comic strip should include characters, dialogue, and something they learned from the drama.

- 1. Why did Jay spend so much time online?
- 2. Think about how much time you spend playing games online. What could you do to make sure you don't spend too much time online?
- 3. What kind of games websites should kids your age play on?
- 4. What kind of games websites should kids your age stay away from?
- 5. Think of a time when you spend too much time playing a game. How did you feel afterwards?
- 6. In the play Jay gets himself into trouble by spending too much time online. What could Jay have done to make sure he didn't get into trouble?